### PLEASE SIT WITH YOUR TEAMS

#### Team A

Vinayak Dhingreja Ravi Patel Alexander Remigio Jerome Revilla Samir Sachdeva Damon Wong

#### Team B

Ayushi Agrawal Bradley Cruce John Delshadi Rebecka Goncharov

#### Team C

Yu (Cherrie) Chang Ryan Enshaie Evan Munemura Christie Nambu Adam Yee

#### Team D

Andrew Albright Nafiri Kusumakaulika Raymond Lam Lucinda Lim Colby Nishimura Jay Tolentino

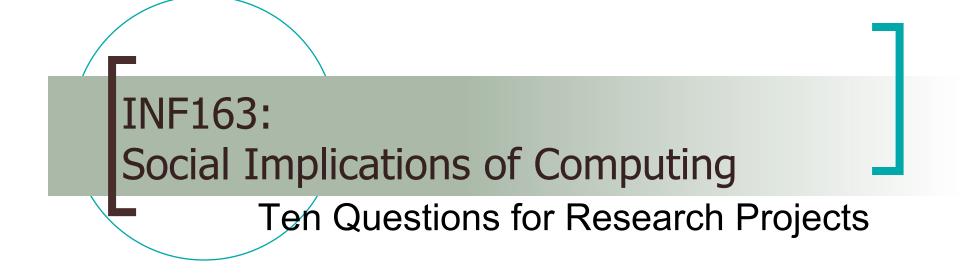
Team E Eric Acampora Damon An Myron Cotran Ka Lun Lee Tsz Hang Ng

#### **Team F**

Jazmynn-Jade Daos Alexis Hoshino Antonio Montalvo Dylan Shigekawa

#### Team G

Amrit Bhullar Jonathan Caparino Jessica Dear Rodolfo Mancilla Janina Paragele Manuel Yang





Basic Info Nicole (Nikki) Crenshaw 2<sup>nd</sup> year Informatics PhD Junior Researcher @ NerdKingdom Research Focus: Identity development in virtual worlds; Handles

#### **Recent Gaming:**



Contact Info Email: crenshan@uci.edu Office: DBH 5099; by appt.

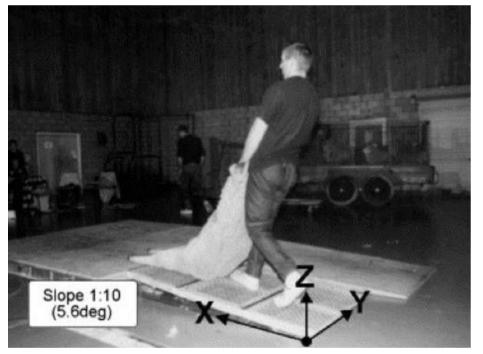
### **Ten Questions**

- 1) What's the problem?
- 2) Who cares?
- 3) What have others done about it?
- 4) What are you doing to do about it?
- 5) What are you *really* going to do about it?
- 6) What (will you/did you) find?
- 7) What does that mean?
- 8) Who cares?
- 9) Where (will you/did you) publish this?
- 10) What are you going to do next?

# What's the Problem?

- What are you going to solve/examine?
- Is this worth solving/ examining?





The Study: An Analysis of the Forces Required to Drag Sheep Over Various Surfaces



### Why should people care about this problem?



## What Have Others Done About It?

### Literature Review

- We will go over this more next week.
- Why is what has already been done not sufficient?
- What are the gaps and unanswered questions?



## What Are You Going to do About It?



What is your approach to this problem?

### What Are You REALLY Going to do About It?

- Methods
- Operationalization of Terms
- Sample
  - Participants
  - Demographics



## What Did You Find?

#### Results



## What Does That Mean?

### Conclusion

Who Cares?

- Implications
- This is different from the earlier "who cares" section.
  - Reason this is a valid research pursuit.
    vs.
  - Implications of the results of this research.

## Where Will You Publish This?

- Not as relevant for this course, but something to consider when planning a research project.
- Example: "Introverted Elves and Conscientious Gnomes. The Expression of Personality in World of Warcraft"\*
  - o Psychology Paper?
  - HCI Paper?
  - Games Studies Paper?
    - The framing is different for all of these!

\*Yee., N., Ducheneaut, N., Nelson, L., & Likarish, P. (2011). Introverted Elves and Conscientious Gnomes. The Expression of Personality in World of Warcraft. *Proceedings of CHI 2011*, 753-762.

### What Are You Going to Do Next?



- Future research?
- Open-ended questions?
- Add to the discussion from your literature review!

### **Myers-Briggs Test**

#### World: Extrovert/Introvert

- Outer vs. Inner  $\bigcirc$
- Your personality type: ESF Information: Sensing(Observant)/eakdown of preferences: Mind - Extraverted (38%), Energy - Observant (12%), Nature - Feeling (40%), Tactics - Judging (23%), Identity - Assertive (7%). Intuition
  - Basic information vs.  $\bigcirc$ Interpretation and meaning
- **Decisions:** Thinking/Feeling
  - Logic vs. Emotions
- Structure: Judging/ Perceiving(Prospecting)
  - Make decisions vs. Open to new Ο options

MIND Extraverted (?) Introverted (?) ENERGY Intuitive (?) Observant (?) NATURE Thinking (?) Feeling (?) TACTICS Judging (?) Prospecting (?) IDENTITY Assertive (?) Turbulent (?)

## Meeting Your Team

- Name
- Major
- Year
- Interesting Fact About Yourself
- Myers-Briggs Scores