ICS 105: Project in Human-Computer Interaction
Spring 2001

Revised May 15, 2001

Tue 4/3	Course overview		
Thu 4/5	Intro to HCI; history of HCI	Ch 1, 2 (pp. 43-50)	
Tue 4/10	Dourish out of town		
Thu 4/12	Engineering for Usability	Ch 17, 18.2, 18.4, 22.3, 27.1, 27.2, 29	Teams by the end of this week.
Tue 4/17	Technique I: Cognitive walkthroughs and paper prototypes	Ch 19.3, 19.4, 33	
Thu 4/19	Technique II: Usage data and predictive evaluation	Ch 30, 31	
Tue 4/24	Technique III: Interpretive techniques and contextual inquiry	Ch 32, handout	
Thu 4/26	Comparing methods; review	Ch 34	Paper prototype sessions end of this week.
Tue 5/1	Exam		
Thu 5/3	UI Toolkits	Ch 13, 14, 28 (pp 576-584)	
Tue 5/8	JFC/Swing		
Thu 5/10	JFC/Swing		
Tue 5/15	Human factors & screen design	Ch. 4.2 (82-88), 5	
Thu 5/17	Cool new stuff: tangible, wearable, etc.		
Tue 5/22	No meeting		
Thu 5/24	No meeting		Implementation phase through this week.
Tue 5/29	No meeting		Evaluations throughout this week.
Thu 5/31	No meeting		
Tue 6/5	Project presentations		
Thu 6/7	Project presentations		